

Iterated conditional dominance in bargaining

$$\circ g_2 = g; g_1 = g^{-1}$$

$$\circ f_i(x_i) = g_i(\delta_i g_j(\delta_j x_i))$$

◦ increasing.

$$g_2(v_1) = \max_{1 \text{ is getting } v_1} 2 \text{ could get it}$$

$$g_1(v_2) = \max_{2 \text{ is getting } v_2} 1 \text{ could get it}$$

$$\circ v_i^m = \inf_{\{s_j \text{ survives rd. } m\}}$$

$$\sup_{s(i)} E[u_i(s) | i \text{ offers}]$$

$$\circ V_i^m = \sup_{\{s \text{ survives rd. } m\}}$$

$$E[u_i(s) | i \text{ offers}]$$

$$\circ v_i^m \leq x_i^* \leq V_i^m,$$

where x_i^* is i 's share in his SPE offer

Round $m+1$:

◦ Reject x with $x_i > \delta_i V_i^m$ dominated

◦ Accept x with $x_i < \delta_i v_i^m$ dominated

◦ if reject, get $\delta x_i^* \geq \delta v_i^m$

$$\circ v_j^{m+1} \geq g_j(\delta_i V_i^m) \text{ and } V_j^{m+1} \leq g_j(\delta_i v_i^m)$$

$$\Rightarrow v_i^{m+2} \geq f_i(v_i^m), v_i^{m+2} \leq f_i(V_i^m)$$

◦ Since $V_j^{m+1} \leq g_j(\delta_j v_i^m)$,

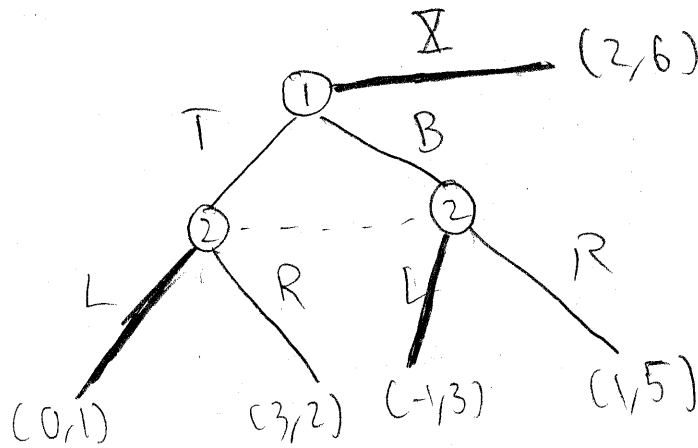
$$v_i^{m+2} \geq g_i(\delta_i V_j^{m+1}) \geq g_i(\delta_i g_j(\delta_j v_i^m)) = f_i(v_i^m)$$

◦ $V_i^\infty \geq \min$ fixed pt of f Similarly $V_i^\infty \leq \max$ fixed pt of f

Then, since $f_i(\cdot)$ has a unique fixed point,

$$\lim_{m \rightarrow \infty} v_i^m = x_i^* = \lim_{m \rightarrow \infty} V_i^m$$

Equilibrium Refinements

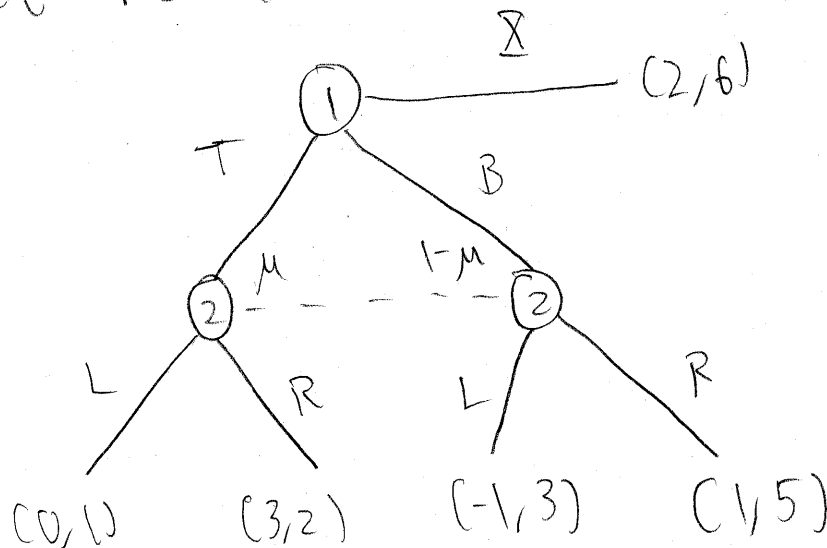


◦ This is a SPNE
◦ since there are no subgames.

Selten: ② should play R.

- actions should be best reply to any small trembles of the other player.
- Trembling hand perfect equilibrium

Kreps and Wilson (1982) - Sequential equilibrium
 ◦ player two must have some belief about which node in the information set he is at.



◦ For any $\mu \in [0,1]$, player two should play R.

a player is sequentially rational at a history h if he plays a BR to a belief conditional on being at that history.

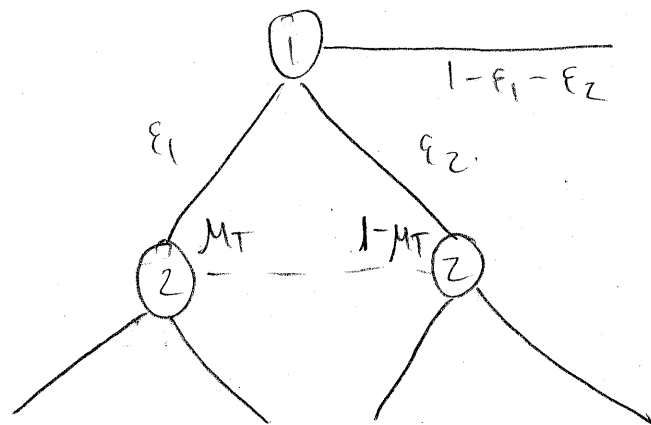
Sequential Equilibrium

An assessment: (σ, μ) where σ is a strategy profile and μ is a belief system, $\mu(h) \in \Delta(h)$ for each h .

An assessment (σ, μ) is sequentially rational if at each h_i , σ_i is a BR to σ_{-i} given $\mu_i(h_i)$.

◦ $\forall i, h_i, \sigma_i', E_{\mu_i(h_i)} [u_i(\sigma_i, \sigma_{-i}) | h_i] \geq E_{\mu_i(h_i)} [u_i(\sigma_i', \sigma_{-i}) | h_i]$

(σ, μ) is consistent if \exists a sequence $(\sigma^m, \mu^m) \rightarrow (\sigma, \mu)$ where σ^m is completely mixed (every history has positive probability) and μ^m is computed from σ^m by Bayes rule:



◦ $\mu(T|h) = \frac{\Pr[T; \sigma^m]}{\Pr[h; \sigma^m]}$
 $= \frac{\epsilon_1}{\epsilon_1 + \epsilon_2}$

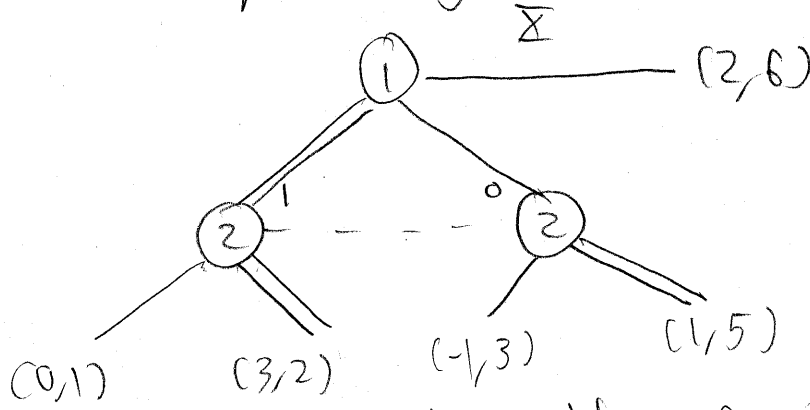
◦ on the path, there is one belief. Off the path, there are a lot of beliefs.

◦ σ^m is completely mixed

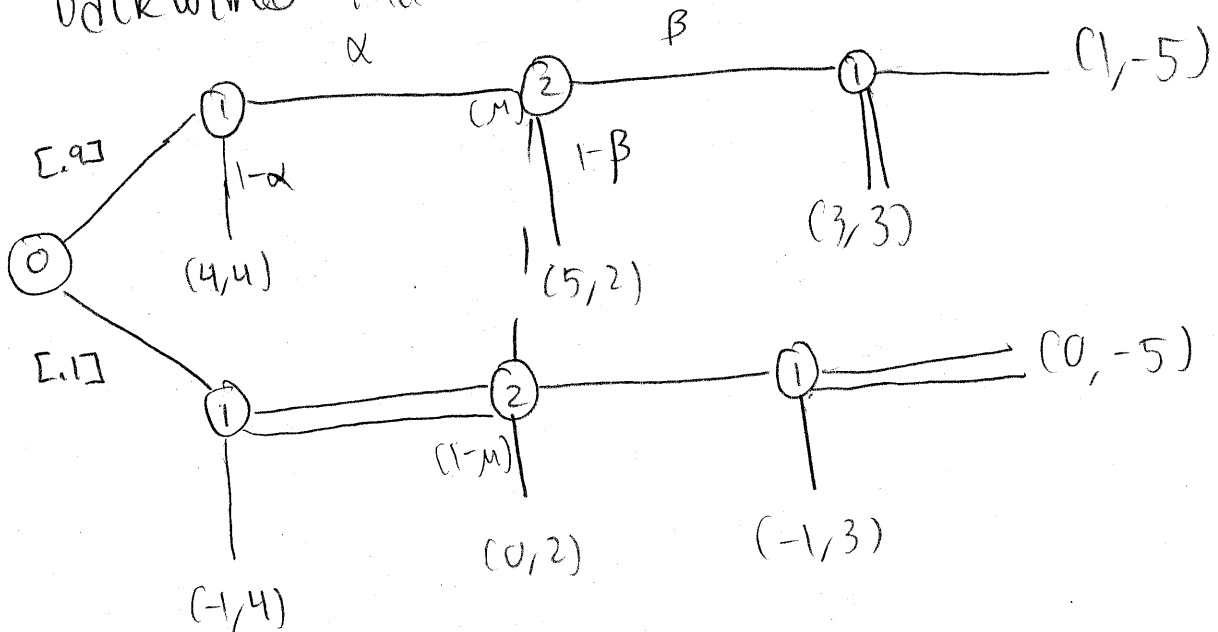
◦ $\forall h: \Pr(h | \sigma^m) = \sum_{\{s: \text{reaches } h\}} \sigma(s) > 0$

◦ $\mu^m(x|h) = \frac{\sum_{\{s: \text{reaches } x\}} \sigma(s)}{\sum_{\{s: \text{reaches } h\}} \sigma(s)}$

An assessment (σ, μ) is a sequential equilibrium if it is sequentially rational and consistent.



With perfect information this coincides with backwards induction.



$$\mu = \frac{0.9\alpha}{0.9\alpha + 0.1(1)} = \frac{.9\alpha}{.9\alpha + .1} \quad \text{consistency}$$

CSRP1):

$$\alpha = \begin{cases} 1 & \beta < \frac{1}{2} \\ [0,1] & \beta = \frac{1}{2} \\ 0 & \beta > \frac{1}{2} \end{cases}$$

$$(SRP2): \quad \beta = \begin{cases} 1 & \mu > \frac{7}{8} \\ [0, 1] & \mu = \frac{7}{8} \\ 0 & \mu < \frac{7}{8} \end{cases}$$

$$\alpha = 1 \Rightarrow \mu = 0. \alpha > \frac{7}{8} \Rightarrow \beta = 1 \Rightarrow \alpha = 0 \quad \rightarrow \leftarrow$$

$$\alpha = 0 \Rightarrow \mu = 0 < \frac{7}{8} \Rightarrow \beta = 0 \Rightarrow \alpha = 1 \quad \rightarrow \leftarrow$$

$$\alpha \in (0, 1) \Rightarrow \beta = \frac{1}{2} \Rightarrow \alpha^* = \frac{7}{9}$$

s.t. $\alpha = \alpha^*$

Properties of sequential eq.

1] In finite games, sequential eq.

a] exists

b] is uhc

c] has finitely many SE-outcomes for generic payoffs

d] Refines SPE

2] If game is continuous at ∞ , single-deviation principle applies.